

Packing Anchored Rectangles

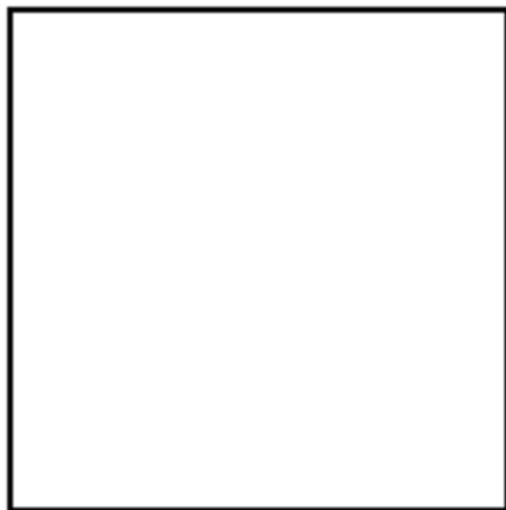
Vincent Bian
Mentor: Tanya Khovanova

Poolesville High School

May 20, 2018

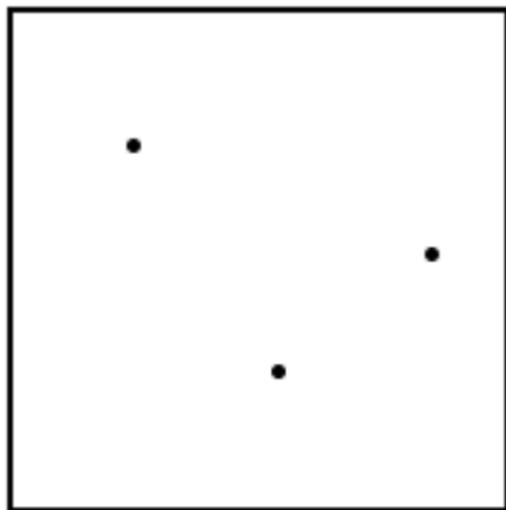
Anchored Rectangles

- Consider $[0, 1]^2$



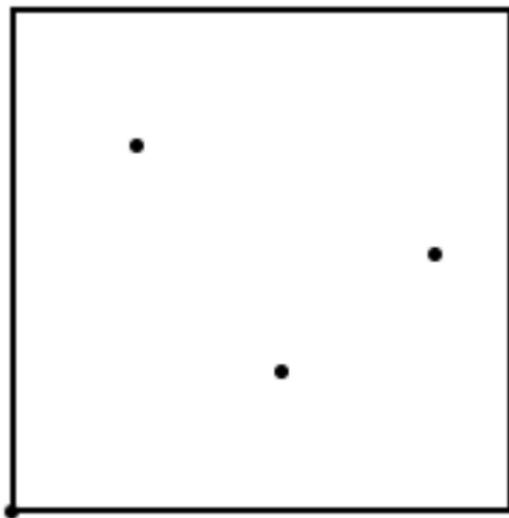
Anchored Rectangles

- Consider $[0, 1]^2$
- n points in square



Anchored Rectangles

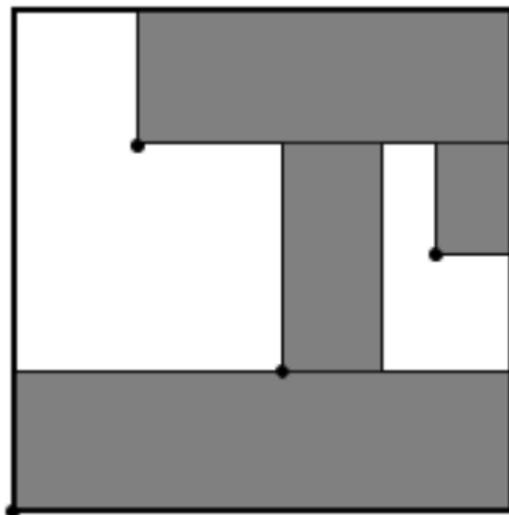
- Consider $[0, 1]^2$
- n points in square
- Includes $(0, 0)$



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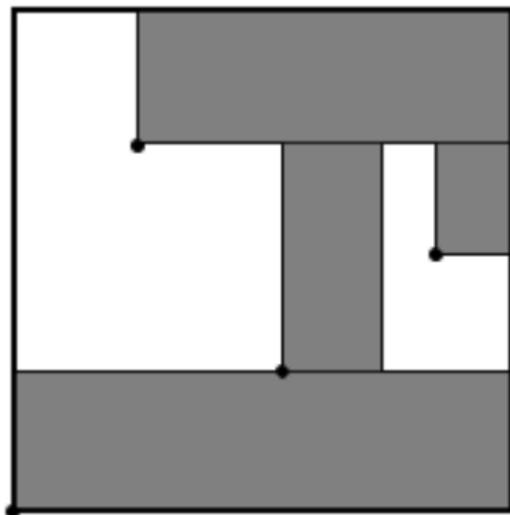
- Draw rectangles



Anchored Rectangles

- Consider $[0, 1]^2$
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- Includes $(0, 0)$

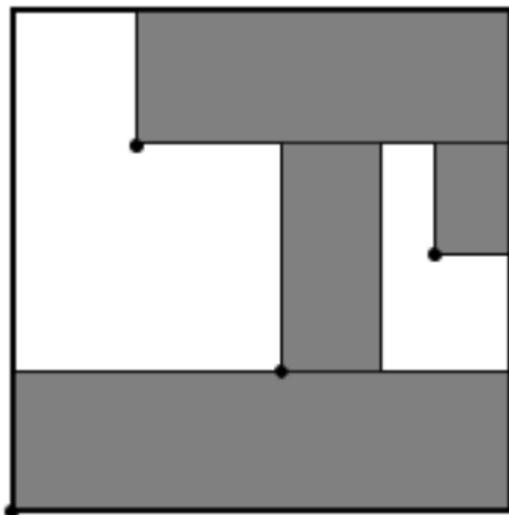
- Draw rectangles
- Restrictions:



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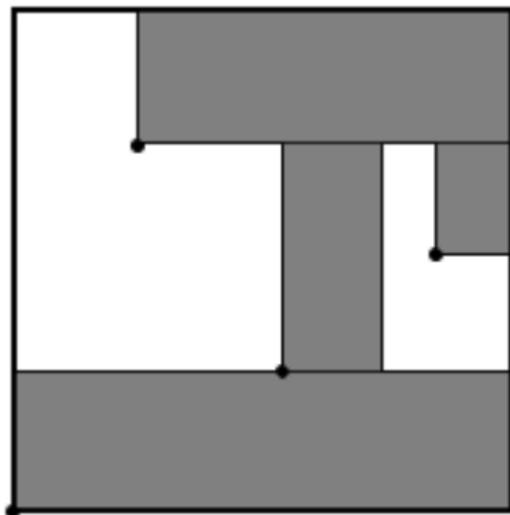
- Draw rectangles
- Restrictions:
 - Rectangle has point on lower left



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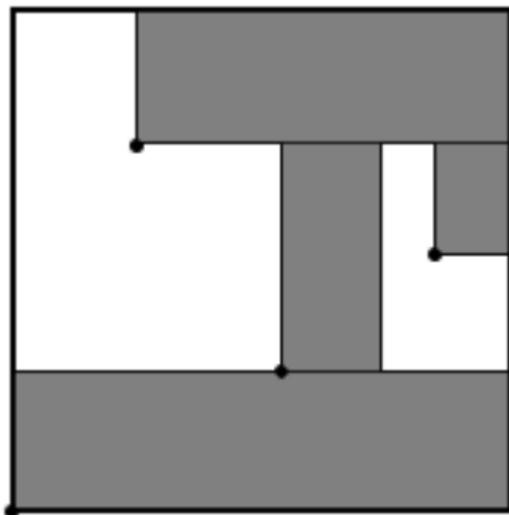
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Anchored Rectangles

- Consider $[0, 1]^2$
- n points in square
- Includes $(0, 0)$

- Draw rectangles
- Restrictions:
 - Rectangle has point on lower left
 - No overlap
 - No points on interior



Goal

Goal is to maximize total area of rectangles

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Conjecture (Freedman, 1968)

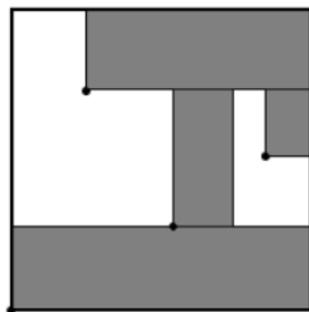
We can always select a set of anchored rectangles with total area at least $\frac{1}{2}$.

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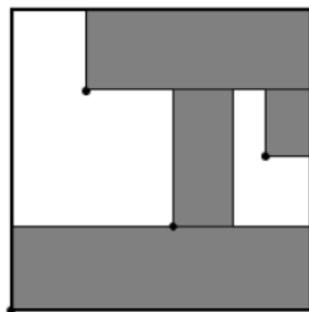
Area = 0.6

Goal

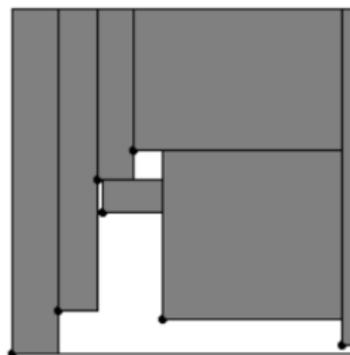
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Area = 0.6



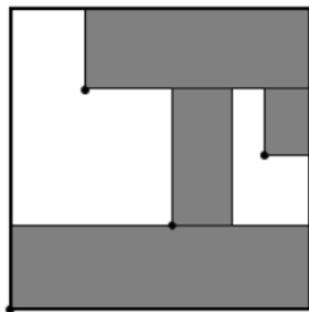
Area = 0.816

Goal

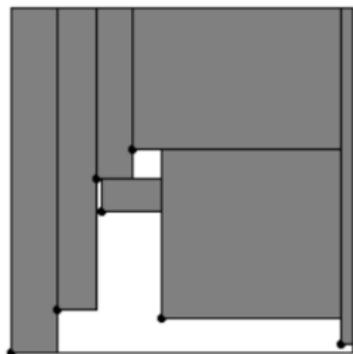
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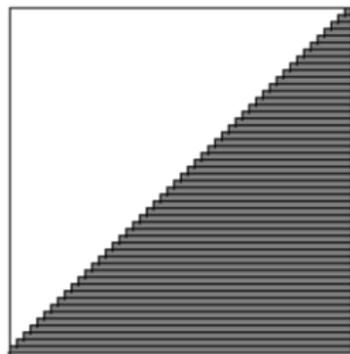
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Area = 0.6



Area = 0.816



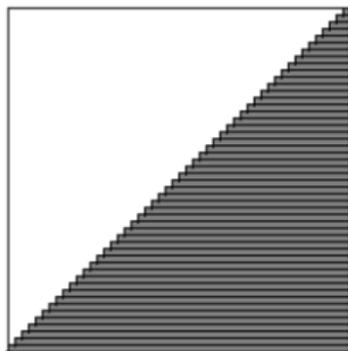
Area = 0.51

Past results

Equally spaced points on diagonal get arbitrarily close to $\frac{1}{2}$.

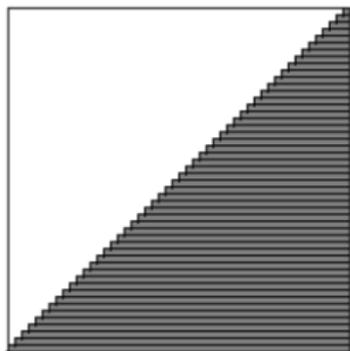
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Past results

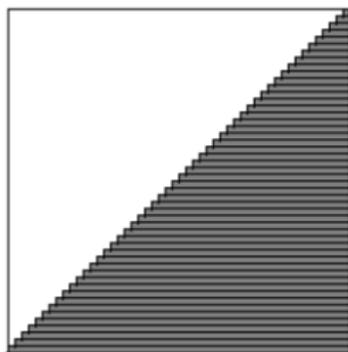
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The conjecture is tight

Past results

Equally spaced points on diagonal get arbitrarily close to $\frac{1}{2}$.



The conjecture is tight

Dumitrescu and Tóth showed greedy algorithm gets 9% in 2012.

Greedy Algorithm

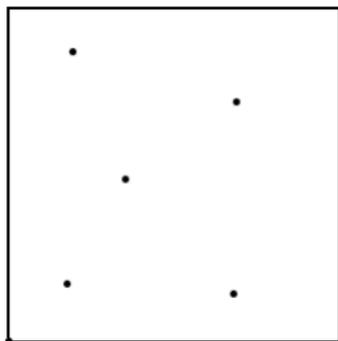
- Sort points by sum of coordinates

Greedy Algorithm

- Sort points by sum of coordinates
- Take biggest rectangle available for each point, starting from the highest

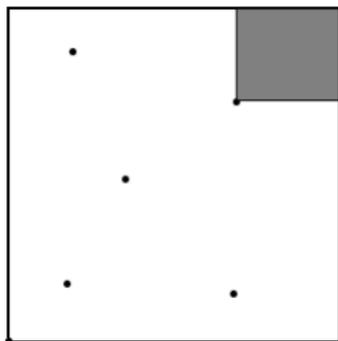
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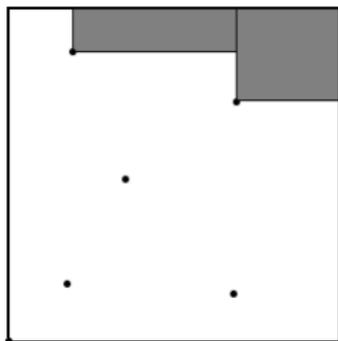
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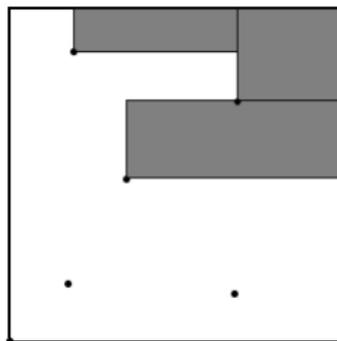
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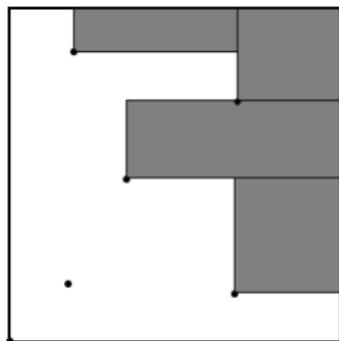
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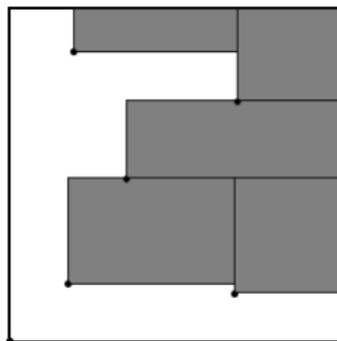
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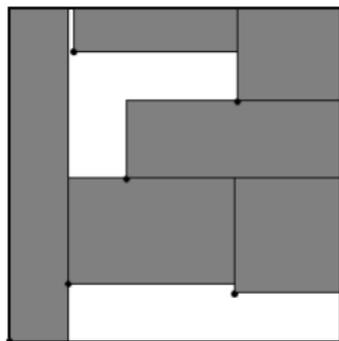
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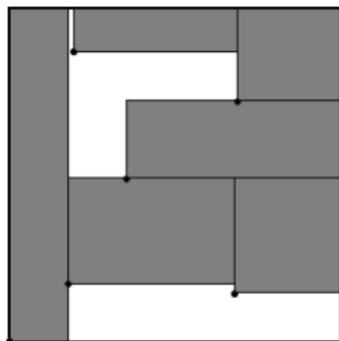
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Area = 0.7

Maximal Anchored Rectangles

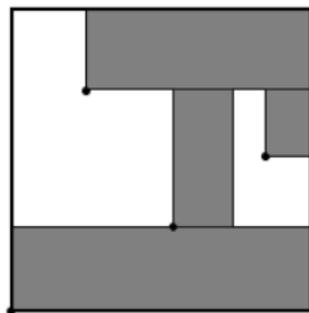
Definition

An anchored rectangle is *maximal* if its width and height can't be increased without overlapping another rectangle or leaving the unit square.

Maximal Anchored Rectangles

Definition

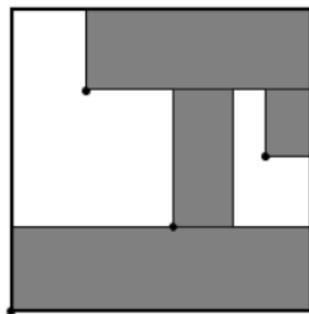
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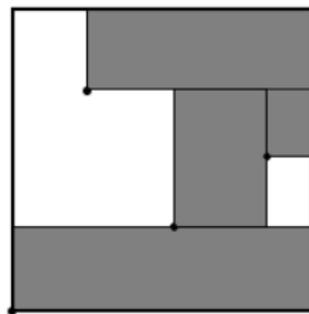
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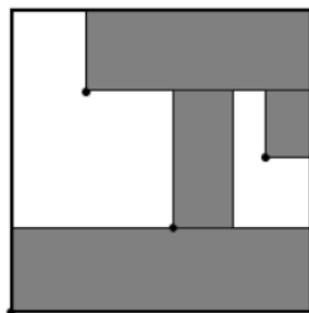
can be turned into



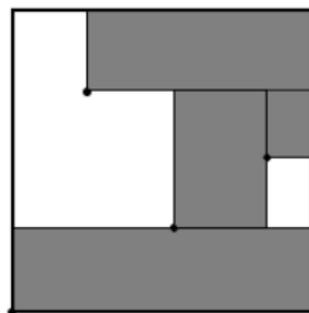
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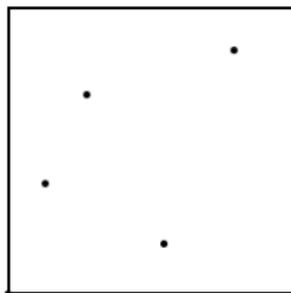


Suffices to only consider maximal rectangles

Permutations

Definition

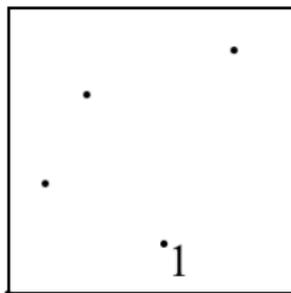
The *permutation* of a set of points is the order of their y -coordinates when the x -coordinates are sorted



Permutations

Definition

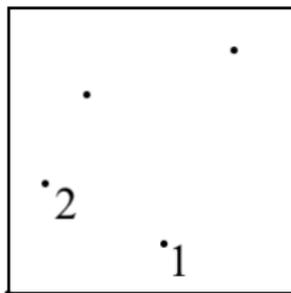
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Permutations

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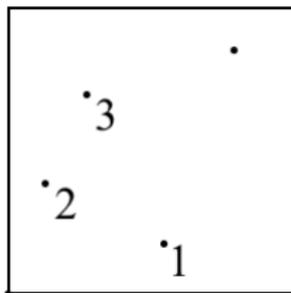
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Permutations

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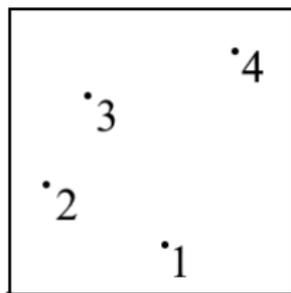
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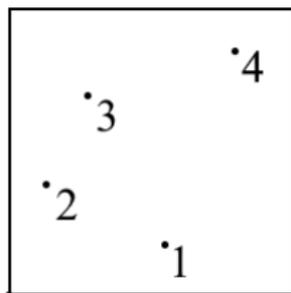
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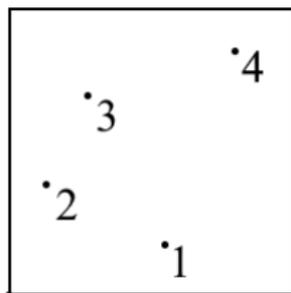


(2, 3, 1, 4)

Permutations

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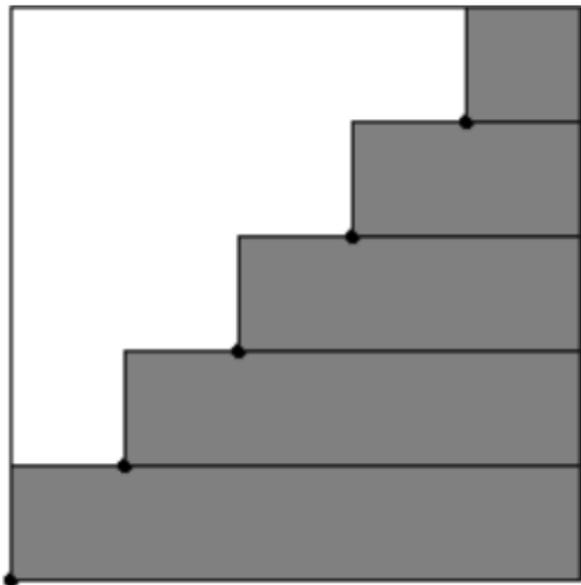
(2, 3, 1, 4)

Some permutations far easier to deal with

Types of permutations

Conjecture proved for some permutations:

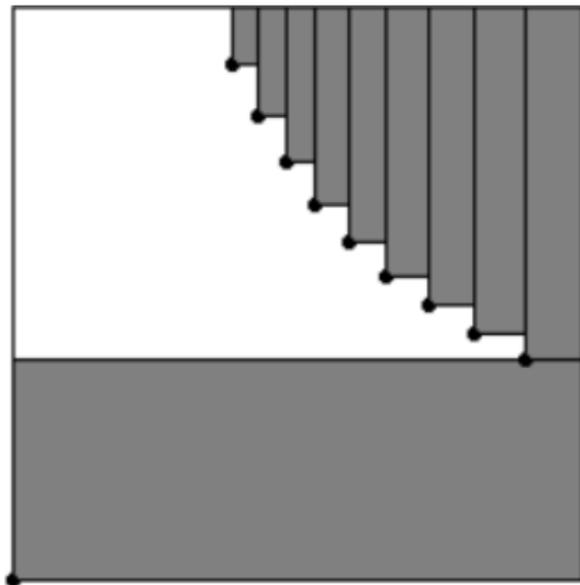
- Increasing



Types of permutations

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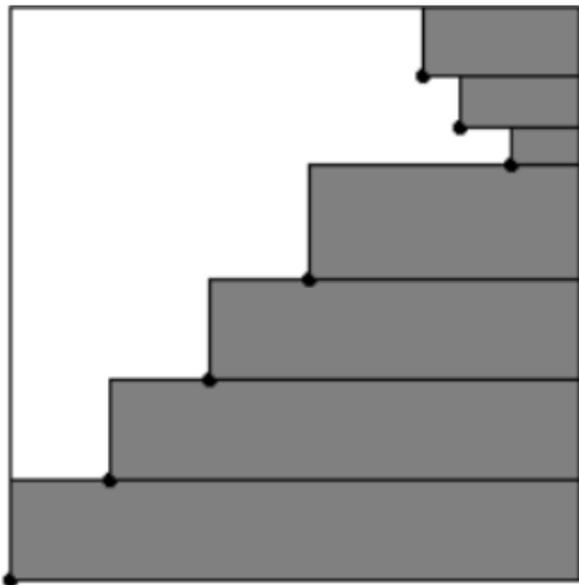
- Increasing
- Decreasing



Types of permutations

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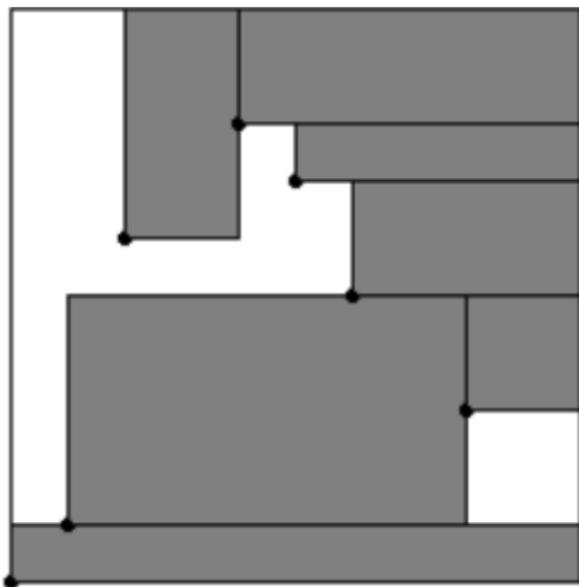
- Increasing
- Decreasing
- Cliff



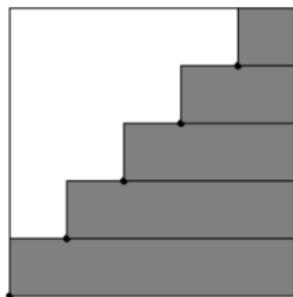
Types of permutations

Conjecture proved for some permutations:

- Increasing
- Decreasing
- Cliff
- Mountain

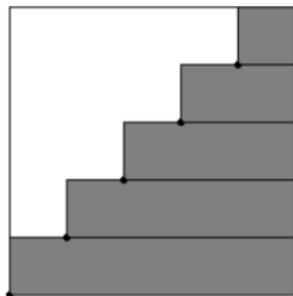


Increasing

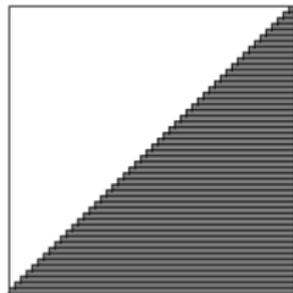


$$n = 5$$

Increasing

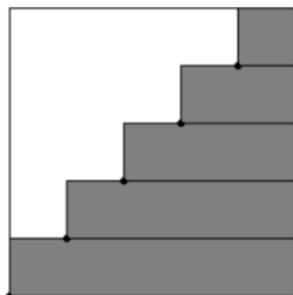


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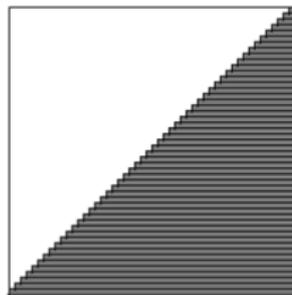


$n = 50$

Increasing



$$n = 5$$

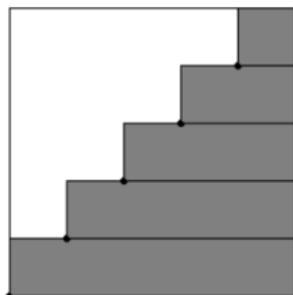


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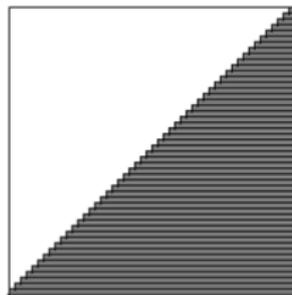
Theorem

In the increasing case with n points, we can fill at least $\frac{1}{2} + \frac{1}{2n}$ of the square.

Increasing



$n = 5$



$n = 50$

Theorem

In the increasing case with n points, we can fill at least $\frac{1}{2} + \frac{1}{2n}$ of the square.

Equality iff $P_i = (\frac{i}{n}, \frac{i}{n})$, where $1 \leq i \leq n - 1$.

Scaling idea

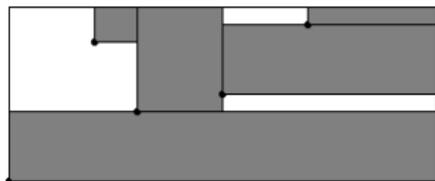
Results hold for all rectangles

Scaling idea

Results hold for all rectangles $a \times b$ rectangle: $(x, y) \mapsto \left(\frac{x}{a}, \frac{y}{b}\right)$

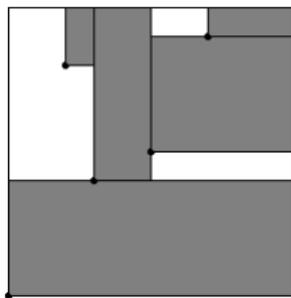
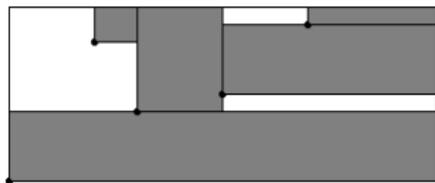
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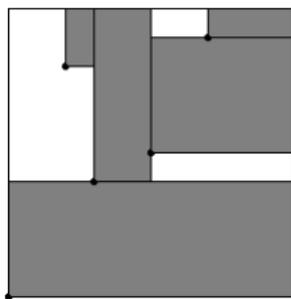
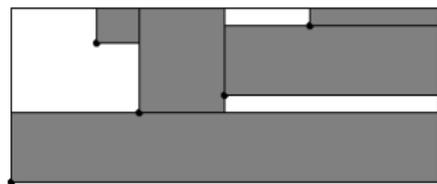
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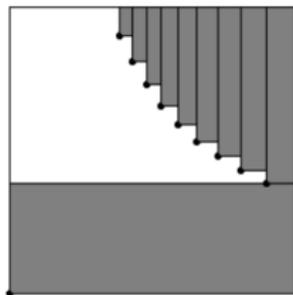
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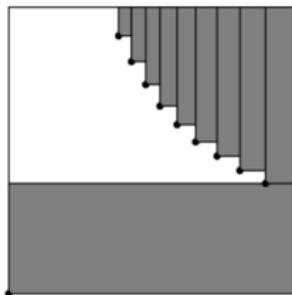
Packing density preserved

Decreasing

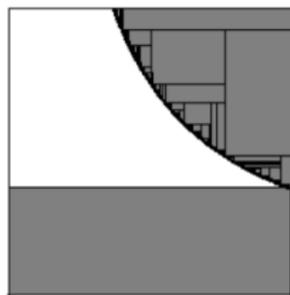


$$n = 10$$

Decreasing

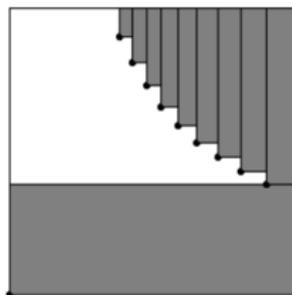


$n = 10$



$n = 150$

Decreasing



$n = 10$

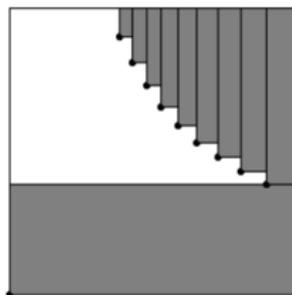


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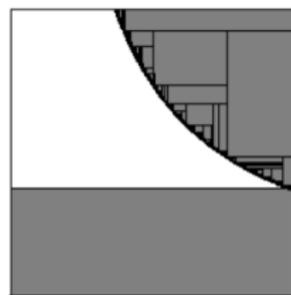
Theorem

In the decreasing case with n points, we can fill at least $1 - \left(1 - \frac{1}{n}\right)^n$ of the square.

Decreasing



$n = 10$



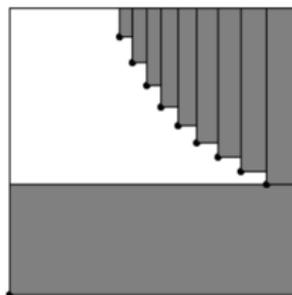
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Theorem

In the decreasing case with n points, we can fill at least $1 - \left(1 - \frac{1}{n}\right)^n$ of the square.

Equality iff $P_i = \left(\left(1 - \frac{1}{n}\right)^{n-i}, \left(1 - \frac{1}{n}\right)^i \right)$, where $1 \leq i \leq n - 1$.

Decreasing



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$n = 150$

Theorem

In the decreasing case with n points, we can fill at least $1 - (1 - \frac{1}{n})^n$ of the square.

Equality iff $P_i = \left((1 - \frac{1}{n})^{n-i}, (1 - \frac{1}{n})^i \right)$, where $1 \leq i \leq n - 1$.

Area approaches $1 - \frac{1}{e}$

Staircase regions

Definition

The *final decreasing run* is the maximal consecutive decreasing run that includes the rightmost points.

Staircase regions

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The *final decreasing run* is the maximal consecutive decreasing run that includes the rightmost points.

Definition

The *staircase region* is the set of points above and to the right of at least one point in the final decreasing run.

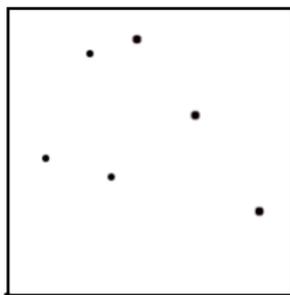
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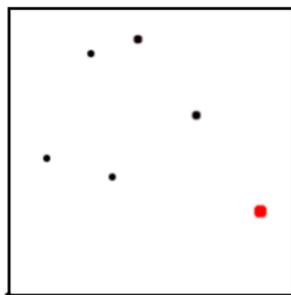
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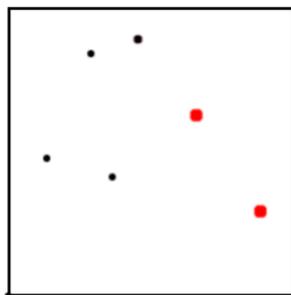
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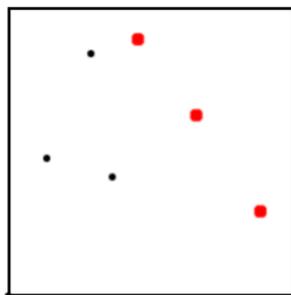
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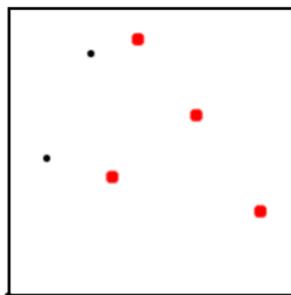
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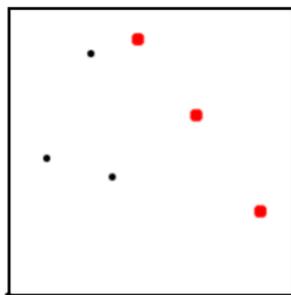
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The *staircase region* is the set of points above and to the right of at least one point in the final decreasing run.



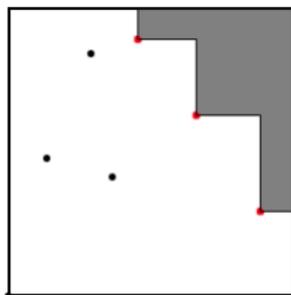
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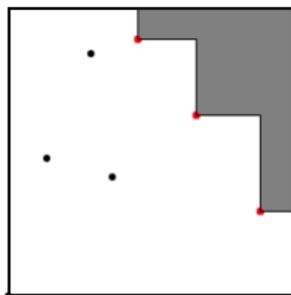
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Can always fill the staircase region

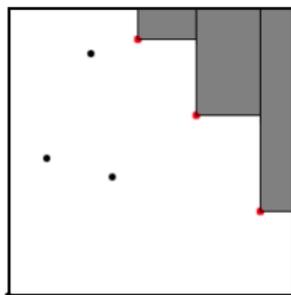
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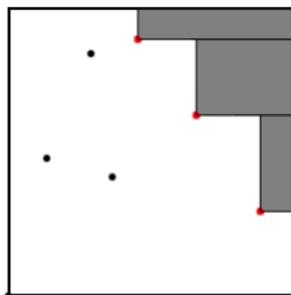
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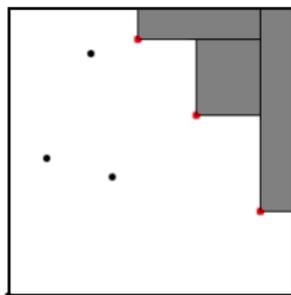
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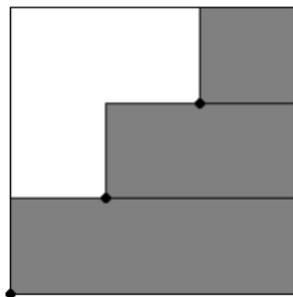
Can always fill the staircase region

Three dots

When $n = 3$, points are increasing or decreasing

Three dots

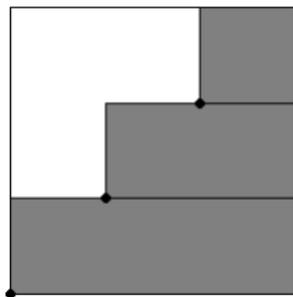
When $n = 3$, points are increasing or decreasing



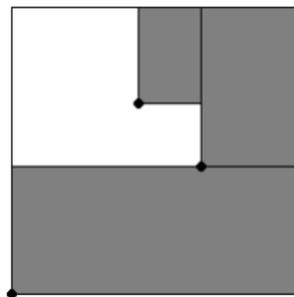
$$\text{Area} \geq \frac{2}{3}$$

Three dots

When $n = 3$, points are increasing or decreasing



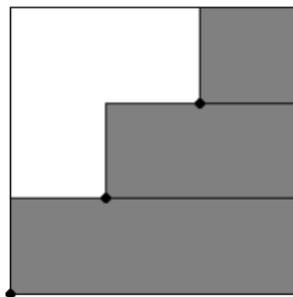
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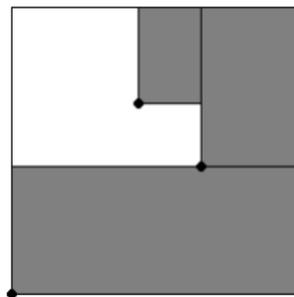
$$\text{Area} \geq \frac{19}{27}$$

Three dots

When $n = 3$, points are increasing or decreasing

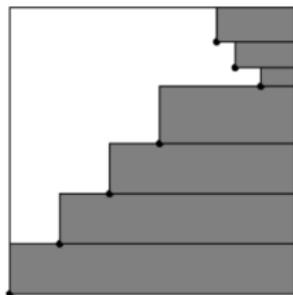


$$\text{Area} \geq \frac{2}{3}$$

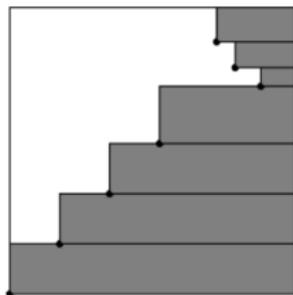


$$\text{Area} \geq \frac{19}{27}$$

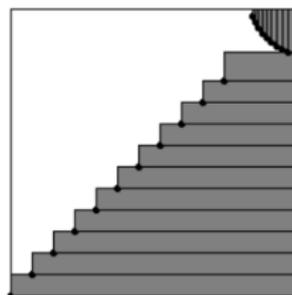
Minimum area when $n = 3$ is $\frac{2}{3} > \frac{1}{2}$.



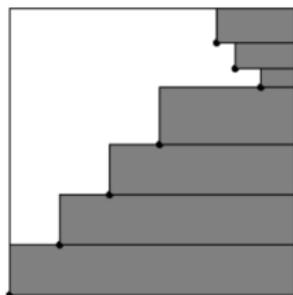
Area = 0.5874



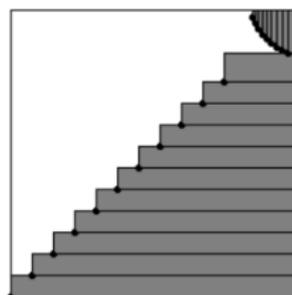
Area = 0.5874



Area = 0.5376



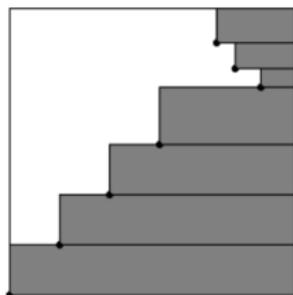
Area = 0.5874



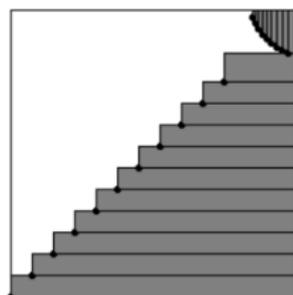
Area = 0.5376

Theorem

In the cliff case, we can fill more than $\frac{1}{2}$ of the square.



Area = 0.5874



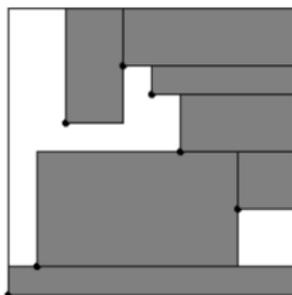
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Theorem

In the cliff case, we can fill more than $\frac{1}{2}$ of the square.

Minimum area and quality case complicated

Mountain

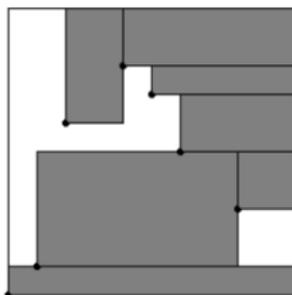


$$\text{Area} = 0.75$$

Theorem

In the mountain case, we can fill more than $\frac{1}{2}$ of the square.

Mountain



$$\text{Area} = 0.75$$

Theorem

In the mountain case, we can fill more than $\frac{1}{2}$ of the square.

Sharper bounds and equality case currently unknown

Future Research

In the near future:

- Sharper bounds for mountain case

Future Research

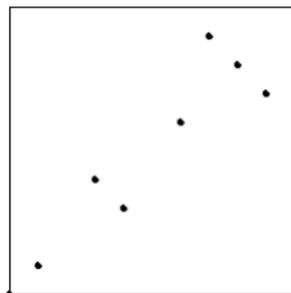
In the near future:

- Sharper bounds for mountain case
- Consider split-layer permutations

Future Research

In the near future:

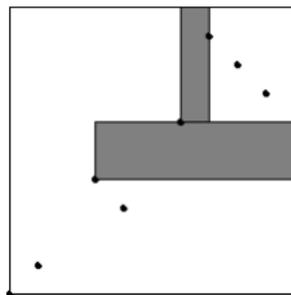
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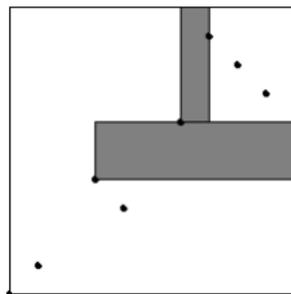
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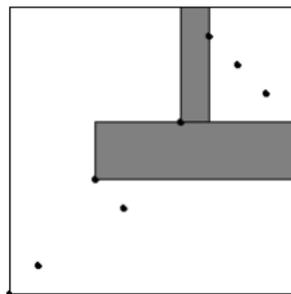


- Consider more types of permutations

Future Research

In the near future:

- Sharper bounds for mountain case
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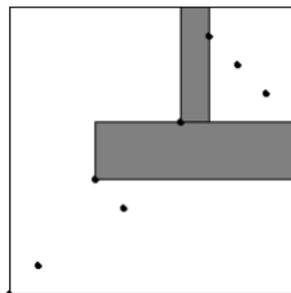
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In the far future:

Future Research

In the near future:

- Sharper bounds for mountain case
- Consider split-layer permutations



- Consider more types of permutations

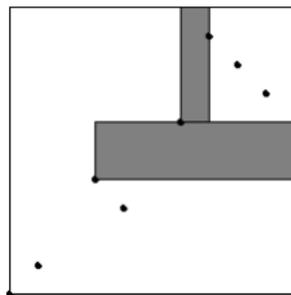
In the far future:

- Prove full conjecture

Future Research

In the near future:

- Sharper bounds for mountain case
- Consider split-layer permutations



- Consider more types of permutations

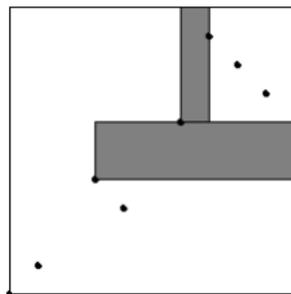
In the far future:

- Prove full conjecture
- Squares instead of rectangles

Future Research

In the near future:

- Sharper bounds for mountain case
- Consider split-layer permutations



- Consider more types of permutations

In the far future:

- Prove full conjecture
- Squares instead of rectangles
- Extend to more dimensions

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Thank you for your attention today.